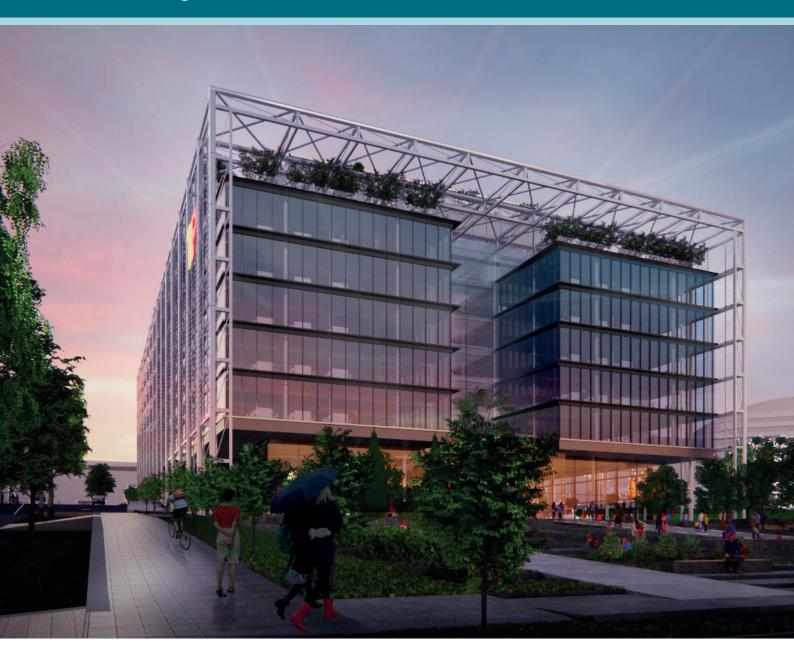
+ TAP Air Portugal

Lisbon, Portugal



Aims

We aim to convey the potential of Lisbon Airport City's first commercial building as a new home for TAP, a home for other related businesses and a catalyst for subsequent stages of the development masterplan.

Highlights

- Generate investment from outside to improve TAP's economic position
- · Cause a rebirth of culture and efficiency
- · Nurture talent through a safer, more secure and healthier environment
- Generate economic benefit for the airport community, Lisbon and Portugal

Inspiring tomorrow's workforce

As a centre for specialist work, learning, collaboration and hosting – TAP's new headquarters will be flexible, dynamic and inspiring to engage the existing workforce and attract new talent.



Demonstrating environmental excellence

Designed to demonstrate and embody TAP's environmental commitment, a distinctive environmental 'wrapper' controls solar gain and reduces the impact of airport noise. It connects with a landscaped square providing biodiverse planting and reflection pools that support water management.

Delivering a robust investment

An adaptable building is a robust investment. Floor spaces can be divided for sub-letting, and shared facilities such as the canteen, a medical centre and conference areas for training and events can be used by the airport community. Two primary cores allow for horizontal and vertical subdivision providing a wide range of letting parcel sizes to suit demand.

Creating a secure, yet welcoming experience

As a link between the airside and the public realm, the building is carefully configured to provide the necessary airside security infrastructure and measures required for TAP employees, tenants and the public.

Building trust through transparency

Training and safety will be front and centre of this new building. Flight simulators and cabin mockups within the arrival and public ground floor areas will engage building users and demonstrate TAP's transparent approach to health and safety.





